

Civil Service Commissioners:
John Przybylski, Chair
Laurie Doering, Vice-Chair
Stephanie Grudi, Commissioner



Civil Service Examiner-Secretary:
Tamara Gunter
(360) 342 - 5007

BATTLE GROUND CIVIL SERVICE COMMISSION

MEETING AGENDA

Friday, July 7, 2023

12:30 p.m.

<https://us02web.zoom.us/j/87183999887?pwd=Mkhyd3VIMTR5OThGeE9UUk5zNVdFZz09>

CALL TO ORDER - PRESIDING OFFICER

ROLL CALL

COMMUNICATIONS

- **Removal of candidates**
- **Civil Service Examiner-Secretary Report**
- **Employee/Citizen Communications**

OLD BUSINESS

#1. Approval of June 6, 2023, Civil Service Commission Meeting Minutes

Summary: Staff recommends a motion to approve the minutes as presented.

Presented by Tamara Gunter, Civil Service Examiner-Secretary

NEW BUSINESS

#2. Certify Names onto the Lateral Police Officer Eligibility List

Summary: Staff recommends a motion to certify candidate names and scores onto the Lateral Police Officer eligibility list as presented.

Presented by Tamara Gunter, Civil Service Examiner-Secretary

#3. Certify Names onto the Police Lieutenant Eligibility List

Summary: Staff recommends a motion to certify candidate names and scores onto the Police Lieutenant eligibility list as presented.

Presented by Tamara Gunter, Civil Service Examiner-Secretary

ADJOURNMENT

Public Notices:

- Persons requiring special arrangements in order to participate in meetings should call the Civil Service Examiner-Secretary's office at (360) 342 – 5007 at least three (3) business days prior to the scheduled meeting.
- This institution is an equal opportunity provider and employer.
- Información será traducida al español a petición de hr.info@cityofbg.org.
- Информация имеется на русском языке по запросу на hr.info@cityofbg.org.
- 如需相关信息的中文版本, 请来函索取 hr.info@cityofbg.org
- Za informacije na bosanskom jeziku obratite se na adresu hr.info@cityofbg.org
- Ang impormasyon ay makukuha sa Tagalog sa pamamagitan ng kahilingan sa hr.info@cityofbg.org
- Gửi yêu cầu nhận thông tin sẵn có bằng tiếng Việt đến hr.info@cityofbg.org